

I'm not a bot





























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Funny thing is I moved to AMD and now in an older version (1.12), I'm just getting a loss of signal to restart crash. I had this issue on a broad scale before (RMA of the video card fixed it) so I'm not sure if it's the same issue returning, or this is simply one of many "interesting" issues with older Minecraft versions and nVidia and AMD just crash differently in response to it. Still need to test and see if my crashes extend beyond this situation, but I digress. If it's instead happening frequently and soon after starting to play, and in recent versions, and if it's in more vanilla situations (no mods, no shaders, no overlay programs), then I wouldn't have many guesses left. The first that jumps out to me (at least for the thread starter) is why are you using Windows 10 on a 12th-generation Intel? Those really want the scheduler from Windows 11 to operate more optimally due to their hybrid core nature. It may or not be the cause though. In either case, I'd probably try a test by disabling the e-cores and seeing if that plays into the occurrence of this crash. Sort of related, but are you overclocking? If so, revert to stock/defaults (this includes setting RAM profiles like XMP to default). It might be worth investigating if your motherboard is pushing your CPU too hard, even at its default settings. I say this because some of the 13th and 14th generation upper SKU CPUs are proving to be pretty unstable in certain workloads that push them certain ways, and they need underclocked (lowering the p-core and/or e-core ratio) to be made stable. The "out of video memory trying to allocate a rendering resource" error message that even those with RTX 4090s are seeing? Or the other error messages when compiling shaders in Unreal Engine/DirectX 12 games? It's the CPU. And with an Asus motherboard I'd be more wary it's pushing the CPU hard (Asus was apparently the one brand doing it worst on AMD's side too, if you recall the situation with the 7800X3D burning up). I haven't heard of this problem with the prior 12th generation, but the point here is I'd probably rule out any overclocking (XMP included) just to be sure. Beyond that, I'd have little if any ideas. nVidia's drivers have been on and off spotty lately and the error code does seem to be nVidia specific (though your log doesn't seem to mention the nVidia drivers as the cause, it seems to be pointing largely to Java?), so maybe trying slightly older ones to see if it is a factor in the exit code occurring or not? If not, I'd be out of guesses. This thread was marked as Locked by Alvorcia. This thread was marked as Locked by master801. Minecraft use way too much memory, that makes it slow in the first place. 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I've modded in countless hundreds of features yet they have had absolutely no impact of memory usage; in fact, I've significantly reduced it, especially allocation rates (how fast the "used memory" value goes up); At 8 chunk render distance with 96 MB allocated (maybe a bit too low as I did this to prove a point, 128 MB would be good enough though): At 16 chunk render distance; 512 MB was allocated (the amount I recommend), of which about 375 MB was used by the JVM, with around 3 times the actual usage (as noted above, the formula I gave is only approximate due to only loaded chunks using more memory), so there is plenty of room, of course, you'd need to multiply this by 1.5 to accommodate the maximum height limit since 1.18, although terrain doesn't seem to go higher than the old limit (much like how 1.2 doubled the limit to 256 but it wasn't until 1.7 that it could generate higher than 128, and even then only in a few biomes): Unfortunately, many people just say, "well, modern hardware is just so much better now so it doesn't matter", which is an all-too-common way of thinking and the game could run so much better (ideally, 2x hardware performance increase = 2x software performance. It is true that some features are expected to reduce performance; like increasing the world height, but not as much as a simple 2x increase, as evidenced from my own experience with modding the game to have 2-3 times the ground depth, the latter way more on average than 1.18, and the game had long had an entire dimension that was 128 blocks deep): s Law There is an easier way to go about this. When you die, don't immediately respawn. Instead, select "Title Screen". It will ask you if you're sure, click "Title Screen" again, and it will save and close that world with you dead. Now rejoin the world, and you'll still be sitting where you died, and you'll still be dead. DON'T respawn yet. With the game still running, and you might need to do this in windowed mode if you only have one monitor, navigate to your .minecraft/logs folder and open up latest-log in notepad. Look for a line like this one, near the bottom: [Server thread/INFO]: logged in with entity id 1545 at (30.95212396094266, 57.0, -53.30000001192093) The coordinates in parentheses, show where you were standing when you logged in. So long as you were still dead when you logged in, those are the coordinates where you died. Write them down, respawn, and you're good to go. Quote from FrancisKing2203> ldk if this works. I tried it in 1.21.51 and it doesn't work. This thread was marked as Locked by master801. PS: You can check how many days that have passed in your minecraft world by pressing F3 To-Do List: Starting out ->Survive 25 days ->Find coal/make charcoal ->Collect 16 stone and 16 logs ->Make a stone pick ->Make a stone sword ->Make a shelter with a door, a crafting table, a furnace, a chest and a bed (if possible). Easy: ->Survive 50 days ->Make a reliable food source (Wheat/potato/carrot farm, Animal pen etc.) ->Collect iron ->Make an iron sword ->Make an iron pick ->Make a bow ->Explore a cave and light it up ->Slay a creeper ->Start a reed farm ->Start a mine that goes down to diamond level ->Make a bridge over a river / between mountains ->Make a tree farm / garden ->Make a cake ->Expand your house Make windows with glassPut in a wood rugCreate a painting and hang it in your houseAdd a separate bedroom and a storage areaDecorate with plants (leaves,vines), fences, stairs, slabs, potted plants, etc. Medium: ->Survive 100+ days ->Create an outpost on a mountain ->Tame one or more wolves ->Make a sorted chest room with at least 20 chests (Exs. Using picture frames/signs to sort) ->Explore an abandoned mine shaft ->Start a melon farm ->Start a cactus farm ->Fence or wall in a big area around your house and make it mob-free ->Make an Iron Golem ->Make a diamond pickaxe ->Make a diamond sword ->Make a conduit under water ->Find a dungeon and create a mob trap / exp farm around the spawner ->Map around your area (9 maps) ->Make an aquarium with fish, corals and sea grass ->Make a turtle farm ->Make a turtle shell helmet ->Make a trash can with a hopper, dispenser, lava and redstone ->Collect at least 10 obsidian ->Create a nether portal and decorate around it ->Go to the nether ->Collect netherack and glowstone ->Start a netherwart farm ->Build a lighthouse beside an ocean ->Find and claim a house in a village ->Trade with a villager ->Make TNT ->Make an enchantment table ->Make an anvil ->Find a name tag and name a pet ->Build a redstone contraption (hidden staircase, automated farm, etc) ->Expand your house/create a new house that includes: A second floor and/or basementA living area with furniture (using netherack)A bedroomA storage areaA library/enchanting roomA potions lab Hard: ->Tame all 5 different types of tamable mobs HorseParrotWolfLlamaOcelot ->Find and clear all generated Structures VillageOcean monumentTempleWitch hutJiggloWoodland MansionNether Fortress ->Find a cartographer villager and trade to get the explorer map ->Travel at least 1000 blocks away from your original base and build a second base ->Create a minecart track connecting your bases ->Make a full set of enchanted diamond armour ->Make at least 10 potions ->Make a pickaxe with Mending and Fortune ||| ->Obtain diamonds ->Successfully get a skeleton to kill a creeper for a music disk. ->Find a mushroom biome and claim by building an outpost/house on it. ->Make a full set of enchanted diamond tools (pickaxe, sword, shovel, axe and even hoe) ->Make a working beacon near all your bases ->Go to the nether and collect witherskulls ->Make a safe area / box out of obsidian for the wither ->Spawn and defeat the wither ->Collect enough enderpearls to make eyes of ender for an endportal ->Find the stronghold ->Defeat the dragon!! ->Make an enderman farm in the end ->Find the end city ->Find the enderdragon head ->Get the Elythra wings ->Make rockets to fly with Elythra wings ->Get all the achievements Extra: (Tedious tasks) ->Collect/make a sheep farm with all the available colors ->Max out all enchantments on your diamond armour and tools ->Have cats of all patterns ->Make a huge redstone contraption of any kind ->Make a huge underground bunker completely covered with obsidian walls, floor and ceiling ->Make a life-sized statue of yourself ->Fill a chest completely with diamonds Please leave suggestions of anything you feel is missing! To post a comment, please login. Any discussion of the most recent update belongs in this section, or recently released Snapshots. Jul 20, 2025 Go To Latest Post 9,893 142,255 General discussion about Minecraft, Minecraft development and anything that doesn't fit into the other specific sections. Jul 20, 2025 Go To Latest Post 92,412 833,501 Suggest and discuss new ideas for Minecraft, new Minecraft game modes and the Minecraft website. Jul 18, 2025 Go To Latest Post 82,135 966,019 Discuss the Survival Mode here. Pictures, discoveries, buildings, explorations and the lot all goes here Jul 20, 2025 Go To Latest Post 71,603 959,649 Minecraft creative Mode - can be discussed here, post your creations, game ideas and anything else relevant! Jul 20, 2025 Go To Latest Post 12,723 77,132 Share and discuss PC seeds! Jul 17, 2025 Go To Latest Post 23,480 120,863 A general redstone section for discussing redstone mechanisms, tutorials and discussing the properties of redstone itself. Jul 16, 2025 Go To Latest Post 39,537 244,252 Talk about Minecon here Jun 1, 2025 Go To Latest Post 151 3,965 Please use the "Minecraft Support" section for any Minecraft issues; this forum redirects you to the section. - - Post and discuss your Minecraft mods here! Jul 20, 2025 Go to last post 175,927 3,404,414 Share and discuss your Minecraft maps here! Jul 20, 2025 Go to last post 824 4,286 Feb 27, 2025 Go to last post 593 2,983 Jun 1, 2025 Go to last post 472 1,215 Share and discuss the look and feel of Minecraft Jul 20, 2025 Go to last post 32,600 563,145 Show others your skins, request skins and share information on how to create skins. Jul 20, 2025 Go to last post 27,972 225,695 Show off data packs for Minecraft Jul 18, 2025 Go to last post 86 149 All 3rd party tools and editors for Minecraft belong here. Jul 20, 2025 Go to last post 4,650 132,985 Post your mapping and modding tutorials here Jun 2, 2025 Go to last post 731 18,340 Discover and share new Minecraft worlds and communities. Jul 21, 2025 Go to last post 164,639 2,919,713 Looking for staff or builders? Request your staff and builders here Jul 21, 2025 Go to last post 169,312 893,797 Find services for running your very own Minecraft server, or offer your services to others Nov 5, 2024 Go to last post 66 13,913 Join a clan, or create your very own. Jul 20, 2025 Go to last post 14,270 294,384 Share your PC Minecraft Realm with other Minecraft players. Jul 20, 2025 Go to last post 13,921 175,882 Share your knowledge and love for Minecraft with other players. Minecraft (also known as the Better Together Update) is available on Xbox, Mobile, VR and Windows 10. Jul 19, 2025 Go to last post 3,953 12,657 Have a great idea for the future of Minecraft? Share, discover and discuss ideas here. Work with your fellow Minecrafters to shape the future of the game. Jul 20, 2025 Go to last post 1,361 3,071 Let others battle creepers, caves and lava to chart the world of Minecraft so you can safely explore known territory. Share and discover seeds here. Jul 20, 2025 Go to last post 416 880 Tips, tricks, tutorials and everything in between for advancing your Minecraft world with Redstone and Commands. Jul 21, 2025 Go to last post 1,187 3,196 The Minecraft Marketplace brings custom maps, skins, and texture packs created by the Minecraft community to you. Jul 15, 2025 Go to last post 445 797 Recruit or be recruited as an explorer to join a quest through Minecraft. Jul 21, 2025 Go to last post 21,835 85,656 Discuss and share your Minecraft creations. Jul 6, 2025 Go to last post 1,357 2,466 Jul 13, 2025 Go to last post 27,404 114,260 Jul 20, 2025 Go to last post 14,568 71,874 Jul 18, 2025 Go to last post 1,050 3,739 Jul 15, 2025 Go to last post 45,560 352,405 Jul 20, 2025 Go to last post 37,078 161,619 Jul 12, 2025 Go to last post 824 4,286 Feb 27, 2025 Go to last post 593 2,983 Jun 1, 2025 Go to last post 472 1,215 Share and discuss ideas, thoughts and suggestions for Minecraft. Nintendo 3DS Edition. Aug 12, 2023 Go to last post 29 107 Share and discuss ideas, thoughts and suggestions for Minecraft Story Mode. Jun 26, 2025 Go to last post 157 1,561 Share and discuss ideas, thoughts and suggestions for Minecraft: Pi Edition. Feb 9, 2025 Go to last post 222 1,364 Share and discuss ideas, thoughts and suggestions for Minecraft: Education Edition. Jul 20, 2025 Go to last post 106 574 Let others discuss battle creepers, caves and lava to chart the world of Minecraft so you can safely explore known territory. Share and discover wonderful Minecraft creations from any Minecraft: Edition. Jan 26, 2025 Go to last post 192 627 Share and discuss ideas, thoughts and suggestions for Minecraft: Apple TV Edition. May 21, 2025 Go to last post 15 47 Minecraft pocket edition is the mobile version of Minecraft! Currently available on Android and iOS. All Pocket Edition minecraft discussion belong in this section. Jun 15, 2025 Go to last post 10,311 102,190 Discuss all recent and future Pocket Edition updates here Jun 23, 2025 Go to last post 918 25,639 Minecraft Pocket Edition maps for both Android and iOS. Jun 2, 2025 Go to last post 11,544 90,641 Texture packs for Minecraft: Pocket Edition Mar 20, 2025 Go to last post 2,297 17,941 Post your Pocket Edition Mods and Tools here Jun 11, 2025 Go to last post 7,138 92,177 Find explorers to join you on your quest through Minecraft. Jul 5, 2025 Go to last post 11,701 112,415 Discuss and share your Minecraft: Pocket Edition creations! May 27, 2025 Go to last post 1,117 6,600 Support for Minecraft: Java Edition, modded and unmodded Jul 21, 2025 Go to last post 86,873 365,949 Support for Minecraft (Bedrock) for mobile, Xbox One, and Windows 10 Jul 20, 2025 Go to last post 11,944 34,477 Support for technical problems with servers. Jul 21, 2025 Go to last post 72,917 352,041 Support for Mojang / Minecraft.net accounts via help.mojang.com - - Support for players of legacy Minecraft on Console (PlayStation 3 Edition, PlayStation 4 Edition, Xbox 360 Edition) Jul 19, 2025 Go to last post 1,633 4,119 Show off your epic creations. Post your Minecraft screenshots here. Make sure to describe your creation and name the thread after what is displayed. Jul 16, 2025 Go to last post 14,788 142,153 Post your Minecraft videos here. Make sure to name the thread in an informative way and try to describe your video. Jul 20, 2025 Go to last post 82,469 200,015 Need actors or a host for your Minecraft videos? Want advice on how to make your series truly awesome? This is the place. Jul 11, 2025 Go to last post 26,118 160,664 Post YOUR OWN Minecraft fan art here. This includes picture art, comics, short stories, poems and music. (This does not include gameplay videos or screenshots.) Jun 24, 2025 Go to last post 9,417 85,491 The place to post requests for or find Minecraft shops for artistic works. Jul 6, 2025 Go to last post 10,327 106,885 Discuss topics unrelated to Minecraft Jul 8, 2025 Go to last post 25,026 1,009,380 Discuss anything from PC games to Nintendo 3DS games. No Minecraft discussions. Jul 4, 2025 Go to last post 16,630 196,980 Discuss anything to do with computer science, technology, programming, etc. here. Jul 20, 2025 Go to last post 27,117 342,124 Discuss and share creative works not related to Minecraft. Drawings, prose, poetry, machinima, films, music, and so on. May 26, 2025 Go to last post 5,345 122,335 Count to 100? Rate the above posters avatar? It all goes here! Posts in this section do not count towards post counts. Jul 10, 2025 Go to last post 13,432 2,090,993 Create test posts and threads in this section to try out the various features and test bugs Sep 8, 2014 Go to last post 46 102 Aug 18, 2014 Go to last post 810 3,139 Find all the latest news related to Minecraft here. by Minecraft\_servers1234511 Oct 27, 2014 Go to last post 1,035 139,425 Official threads for Survival servers Aug 13, 2015 Go to last post - - This section is for hosts who have not been vetted by mcf staff, we are not responsible for the outcome of using their services. Mar 2, 2016 Go to last post 7,050 60,683 Show off and request non-Minecraft related creations here. Aug 13, 2016 Go to last post 921 4,819 Requested offers from different hosting companies. Mar 2, 2016 Go to last post 11,229 106,401 Hosting for Minecraft Pocket Edition servers - - Discuss hosting and host-related threads here Mar 2, 2016 Go to last post 1,049 5,559 Official threads for creative servers - - Multiple gametypes spread across worlds. Find a server with variety here. Jul 26, 2015 Go to last post - - Share any other Minecraft related art you have made here. - - Servers with a twist! Complete an objective other than survival (i.e. Prison, Spleef, etc.) Jul 6, 2015 Go to last post - - Aug 24, 2014 Go to last post 21,962 87,111 Nov 5, 2013 Go to last post 197 837 2,021 192 - - Announcements and information regarding the main forum and site. Sep 26, 2012 Go to last post 34 2,923 - - Discussion about 1.1, now locked Jul 18, 2012 Go to last post 1,322 20,959 Post your let's play video series here and announce when you're doing live streams! Jul 31, 2012 Go to last post 22,971 87,406 Discussion about 1.8, now closed Jan 27, 2012 Go to last post 5,832 71,800 Discussion about 1.0, now locked Jul 16, 2012 Go to last post 5,798 89,875 Content packs created for existing Minecraft Mods Apr 5, 2013 Go to last post 63 1,320 Custom server clients and server mods for Minecraft Creative and Survival servers. - - Any Tutorials related to Minecraft Mapping or Modding can be found here. Apr 4, 2013 Go to last post 2,588 40,124 Any discussion of the upcoming updates belongs in this section. Feb 26, 2015 Go to last post 1,291 33,899 Translations of Minecraft in game files Jun 11, 2014 Go to last post 262 3,284 Discuss Minecraft Achievements and Stats here. Aug 25, 2012 Go to last post 409 6,862 Support for Mojang / Minecraft.net accounts Sep 26, 2014 Go to last post 2,939 11,537 Share your own creative works, NOT related to Minecraft. Drawings, prose, poetry, machinima, films and so on, it all goes here. Remember that this is intended for serious posts and serious feedback. Aug 29, 2011 Go to last post 1,418 12,071 For reviewing and showing off maps! - - Classic gameplay, focus on building, surviving, and mining with or against friends! Sep 27, 2012 Go to last post 1 1 Discuss software and ask for support with software issues here. - - Ask questions of your favourite Minecraft people. Mar 29, 2014 Go to last post 1 1,234 Request servers to play on here, or look for staff/players for your fancy server idea here! Existing servers should go to "Beta - Survival Servers" instead if looking for members. Jan 28, 2012 Go to last post 36,537 245,047 A place to upload and download skins for your Minecraft character. Currently available at Dec 20, 2010 Go to last post 30 236 Dec 20, 2010 Go to last post 12 326 - - This section contains old support threads, and new threads cannot be posted here. If you want to make a new support thread, please make a thread in one of the other sections. Jul 14, 2014 Go to last post 92,030 433,617 If you need help with any aspect of your live stream, ask here. - - The original Minecraft Creative (version 0.30) can be discussed here, post your creations, game ideas and anything else relevant! Nov 4, 2014 Go to last post 2,905 20,362 Suggest and discuss new ideas for Minecraft: Xbox One. Feb 9, 2016 Go to last post 152 528 Discuss all recent and future Minecraft: Xbox One updates here. Feb 22, 2016 Go to last post 110 1,774 Discuss all recent and future Xbox 360 Edition title updates here Dec 22, 2015 Go to last post 717 12,780 Suggest and discuss new ideas for Minecraft: Xbox 360 Edition. Jan 28, 2016 Go to last post 1,678 19,464 Share and discuss Xbox 360 seeds! 925 3,846 Discuss and share your Minecraft: PlayStation 3 Edition creations! May 18, 2016 Go to last post 190 797 Share and discuss PlayStation 3 seeds! - - Suggest and discuss new ideas for Minecraft: Playstation 3 Aug 7, 2015 Go to last post 416 1,989 Minecraft: Windows 10 Edition Beta is available now on the Windows Store Sep 18, 2017 Go to last post 459 2,151 Discuss all recent and future P53 updates here Sep 25, 2015 Go to last post 249 2,419 Discuss and share your Minecraft: Xbox 360 Edition creations! Jun 5, 2016 Go to last post 2,111 12,828 Discuss and share your Minecraft: Playstation 4 Edition creations. Mar 16, 2016 Go to last post 149 361 Discuss all recent and future Minecraft: Playstation 4 Edition updates here. Dec 18, 2015 Go to last post 56 1,410 Suggest and discuss new ideas for Minecraft: Playstation 4 Edition. Apr 2, 2015 Go to last post 47 132 Share and discuss Minecraft: Playstation 4 Edition Seeds. - - Discuss all recent and future Minecraft: Playstation Vita Edition updates here. - - Suggest and discuss new ideas for Minecraft: Playstation Vita Edition. - - Share and discuss Minecraft: Playstation Vita Edition Seeds. - - Discuss and share your Minecraft: Playstation Vita Edition creations. - - Discuss all recent and future Minecraft: Wii U Edition updates here - - Suggest and discuss new ideas for Minecraft: Wii U Edition - - Suggest and discuss new ideas for Minecraft: Nintendo Switch Edition - - Discuss all recent and future Minecraft: Nintendo Switch Edition updates here - - This forum is an archive of the Minecon 2012 threads Jan 23, 2013 Go to last post 11 2,779 Archive of threads discussing Minecon 2015 Mar 10, 2016 Go to last post 88 384 Archived threads discussing Minecon 2013 256 3,513 - - Tutorials and FAQs for unmodified (vanilla) Minecraft clients - - Tutorials and FAQs for modified Minecraft clients - - Tutorials and FAQs for setting up and troubleshooting servers - - Support for players of Minecraft: PlayStation 4 Edition. - - Support for players of Minecraft: PlayStation Vita Edition. - - Support for players of Minecraft on Xbox One. - - Support for players of Minecraft: Xbox One Edition. - - Support for players of Minecraft: Xbox 360 Edition. - - Post here for discussions about Minecraft: Pocket Edition clans. Clan leaders are encouraged to post a thread about their clan here and keep all info and queries about that specific clan in that thread. Jul 27, 2018 Go to last post 476 10,752 Support for players of Minecraft on Windows 10. - - Support for modified Minecraft clients 4 - - Support for players of Minecraft on mobile devices, and for players of Minecraft: Pocket Edition. - - Information on how to effectively administrate and manage a server - - Members: 7,257,820 Threads: 2,104,578 Posts: 23,314,550 Views: 4,957,733,951

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I've modded in countless hundreds of features yet they have had absolutely no impact of memory usage; in fact, I've significantly reduced it, especially allocation rates (how fast the "used memory" value goes up); At 8 chunk render distance with 96 MB allocated (maybe a bit too low as I did this to prove a point, 128 MB would be good enough though): At 16 chunk render distance; 512 MB was allocated (the amount I recommend), of which about 375 MB was used by the JVM, with around 3 times the actual usage (as noted above, the formula I gave is only approximate due to only loaded chunks using more memory), so there is plenty of room, of course, you'd need to multiply this by 1.5 to accommodate the maximum height limit since 1.18, although terrain doesn't seem to go higher than the old limit (much like how 1.2 doubled the limit to 256 but it wasn't until 1.7 that it could generate higher than 128, and even then only in a few biomes): Unfortunately, many people just say, "well, modern hardware is just so much better now so it doesn't matter", which is an all-too-common way of thinking and the game could run so much better (ideally, 2x hardware performance increase = 2x software performance. It is true that some features are expected to reduce performance; like increasing the world height, but not as much as a simple 2x increase, as evidenced from my own experience with modding the game to have 2-3 times the ground depth, the latter way more on average than 1.18, and the game had long had an entire dimension that was 128 blocks deep): s Law There is an easier way to go about this. When you die, don't immediately respawn. Instead, select "Title Screen". It will ask you if you're sure, click "Title Screen" again, and it will save and close that world with you dead. Now rejoin the world, and you'll still be sitting where you died, and you'll still be dead. DON'T respawn yet. With the game still running, and you might need to do this in windowed mode if you only have one monitor, navigate to your .minecraft/logs folder and open up latest-log in notepad. Look for a line like this one, near the bottom: [Server thread/INFO]: logged in with entity id 1545 at (30.95212396094266, 57.0, -53.30000001192093) The coordinates in parentheses, show where you were standing when you logged in. So long as you were still dead when you logged in, those are the coordinates where you died. Write them down, respawn, and you're good to go. Quote from FrancisKing2203> ldk if this works. I tried it in 1.21.51 and it doesn't work. This thread was marked as Locked by master801. PS: You can check how many days that have passed in your minecraft world by pressing F3 To-Do List: Starting out ->Survive 25 days ->Find coal/make charcoal ->Collect 16 stone and 16 logs ->Make a stone pick ->Make a stone sword ->Make a shelter with a door, a crafting table, a furnace, a chest and a bed (if possible). Easy: ->Survive 50 days ->Make a reliable food source (Wheat/potato/carrot farm, Animal pen etc.) ->Collect iron ->Make an iron sword ->Make an iron pick ->Make a bow ->Explore a cave and light it up ->Slay a creeper ->Start a reed farm ->Start a mine that goes down to diamond level ->Make a bridge over a river / between mountains ->Make a tree farm / garden ->Make a cake ->Expand your house Make windows with glassPut in a wood rugCreate a painting and hang it in your houseAdd a separate bedroom and a storage areaDecorate with plants (leaves,vines), fences, stairs, slabs, potted plants, etc. Medium: ->Survive 100+ days ->Create an outpost on a mountain ->Tame one or more wolves ->Make a sorted chest room with at least 20 chests (Exs. Using picture frames/signs to sort) ->Explore an abandoned mine shaft ->Start a melon farm ->Start a cactus farm ->Fence or wall in a big area around your house and make it mob-free ->Make an Iron Golem ->Make a diamond pickaxe ->Make a diamond sword ->Make a conduit under water ->Find a dungeon and create a mob trap / exp farm around the spawner ->Map around your area (9 maps) ->Make an aquarium with fish, corals and sea grass ->Make a turtle farm ->Make a turtle shell helmet ->Make a trash can with a hopper, dispenser, lava and redstone ->Collect at least 10 obsidian ->Create a nether portal and decorate around it ->Go to the nether ->Collect netherack and glowstone ->Start a netherwart farm ->Build a lighthouse beside an ocean ->Find and claim a house in a village ->Trade with a villager ->Make TNT ->Make an enchantment table ->Make an anvil ->Find a name tag and name a pet ->Build a redstone contraption (hidden staircase, automated farm, etc) ->Expand your house/create a new house that includes: A second floor and/or basementA living area with furniture (using netherack)A bedroomA storage areaA library/enchanting roomA potions lab Hard: ->Tame all 5 different types of tamable mobs HorseParrotWolfLlamaOcelot ->Find and clear all generated Structures VillageOcean monumentTempleWitch hutJiggloWoodland MansionNether Fortress ->Find a cartographer villager and trade to get the explorer map ->Travel at least 1000 blocks away from your original base and build a second base ->Create a minecart track connecting your bases ->Make a full set of enchanted diamond armour ->Make at least 10 potions ->Make a pickaxe with Mending and Fortune ||| ->Obtain diamonds ->Successfully get a skeleton to kill a creeper for a music disk. ->Find a mushroom biome and claim by building an outpost/house on it. ->Make a full set of enchanted diamond tools (pickaxe, sword, shovel, axe and even hoe) ->Make a working beacon near all your bases ->Go to the nether and collect witherskulls ->Make a safe area / box out of obsidian for the wither ->Spawn and defeat the wither ->Collect enough enderpearls to make eyes of ender for an endportal ->Find the stronghold ->Defeat the dragon!! ->Make an enderman farm in the end ->Find the end city ->Find the enderdragon head ->Get the Elythra wings ->Make rockets to fly with Elythra wings ->Get all the achievements Extra: (Tedious tasks) ->Collect/make a sheep farm with all the available colors ->Max out all enchantments on your diamond armour and tools ->Have cats of all patterns ->Make a huge redstone contraption of any kind ->Make a huge underground bunker completely covered with obsidian walls, floor and ceiling ->Make a life-sized statue of yourself ->Fill a chest completely with diamonds Please leave suggestions of anything you feel is missing! 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